

Nawapon Nakharutai Joint work with Matthias C. M. Troffaes and Camila C. S. Caiado

Durham University

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Efficient algorithms

Outline

- Avoiding sure loss
- Results and contributions
 - Linear programs
 - Size reduction
 - Methods for solving linear programs
 - Degeneracy and stalling
 - Early stopping
 - Closed form for initial feasible points
- Improve three methods: simplex, affine scaling and primal-dual
- Benchmarking

Desirability axioms

- \blacksquare A possibility space Ω
- \blacksquare A gamble $f:\Omega\to\mathbb{R}$

Q: How should we reason with desirable gambles?

Suppose we are offered:

Outcomes	Α	В	\mathbf{C}
f_1	-5	-1	-2
f_2	30	20	0
f_3	-1	2	-1
f_4	-50	100	-50
$f_2 + f_4$	-20	120	-50

Desirability axioms

- (D1) Do not accept sure loss.
- (D2) Accept sure gain.
- (D3) Accept positive scaled invariance.
- (D4) Accept positive combination of desirable gambles. [2]

Avoiding sure loss

Definition 1

A set of desirable gambles \mathcal{D} is said to *avoid sure loss* if for all $n \in \mathbb{N}$, $\lambda_1, \dots, \lambda_n \ge 0$ and $f_1, \dots, f_n \in \mathcal{D}$ [5]: $\sup_{\omega \in \Omega} \left(\sum_{i=1}^n \lambda_i f_i(\omega) \right) \ge 0.$

(1)

(D1)

 \max

Linear programs

Theorem 2

A set of desirable gambles \mathcal{D} avoids sure loss if and only if the optimal value of (P1) is zero, or if the dual problem has feasible solutions [7].

P1) min
$$\alpha$$
 subject to
subject to $\forall \omega \in \Omega : \sum_{i=1}^{n} \lambda_i f_i(\omega) - \alpha \leq 0$
where $\lambda_i \geq 0$ (α free).

to $\forall f_i : \sum_{\omega \in \Omega} f_i(\omega) p(\omega) \ge 0$ $\sum_{\omega \in \Omega} p(\omega) = 1$

where $p(\omega) \ge 0$.

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Size reduction

An alternative linear program is slightly smaller in size and has only non-negative variables:

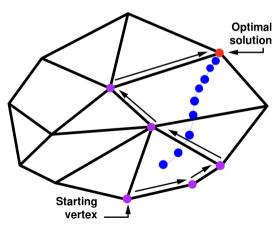
Theorem 3

Choose any $\omega^* \in \Omega$. A set \mathcal{D} avoids sure loss if and only if the optimal value of (P2) is zero, or if (D2) has feasible solutions [3].

$$\begin{array}{ll} \text{(P2)} & \min \sum_{i=1}^{n} \lambda_i f_i(\omega^*) + \alpha & \text{(D2)} & \max & 0 \\ & \text{subject to } \forall f_i \in \mathcal{D} : \sum_{\omega \neq \omega^*} (f_i(\omega^*) - f_i(\omega)) p(\omega) \leq f_i(\omega^*) \\ & \text{subject to } \forall \omega \neq \omega^* : \sum_{i=1}^{n} \lambda_i (f_i(\omega^*) - f_i(\omega)) + \alpha \geq 0 & \sum_{\omega \neq \omega^*} p(\omega) \leq 1 \\ & \text{where } \lambda_i, \alpha \geq 0. & \text{where } p(\omega) \geq 0. \end{array}$$

Algorithms for solving linear programs

- Simplex
- Affine scaling
- Primal-dual



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Degeneracy

Simplex

- Cycling: infinite iterations and no convergence.
- Stalling: finite iterations, but in exponential time [1].
- Affine scaling
 - A restriction on a step-size [4].
- Primal-dual
 - Affecting numerical performance [1].

Early stopping

Lemma 4

(Adapted from [6]) The linear programming problem

$$\begin{array}{ll} \min & c^{\mathsf{T}}x & (2)\\ \text{subject to} & Ax > 0 & (3) \end{array}$$

either has an optimal value that is zero, or is unbounded.

- Can stop when a current value is negative.
- Extra stopping for affine scaling and primal-dual.

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Starting points

- To start those methods, we need an initial point.
- Simplex and Affine scaling
 - Closed form for both primal and dual problems.
- Primal-dual
 - Closed form for primal problem.

Overall comparison among improved methods

Comparison	simplex	affine scaling	primal-dual
Stalling	—	+	+
Stop early	—	+	+
Starting points	+	+	±
Convergence speed	—	+	++
Complexity per step	++	_	_

Conclusion

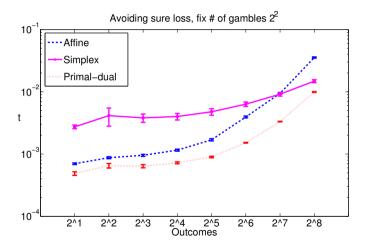
- Simplex is not normally efficient for checking avoiding sure loss due to degeneracy.
- Because of early stopping rules, affine scaling and primal-dual are much more efficient, especially when sets of desirable gambles do not avoid sure loss.
- Overall performance for checking avoiding sure loss: primal-dual > affine scaling > simplex.

Introduction	Results and Contributions	Improved methods	Conclusion	Benchmarking
References				

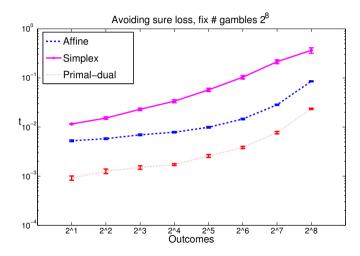
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